

Camp Winton 2018 Merit Badge Selections

Aquatics	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min.Age	Sug. Age
Canoeing	X	X		X			Swimmer—Requires practice time		12
Kayaking	X		X		X		Swimming MB is a prerequisite		12
Lifesaving	Morning Class				Afternoon Class		Physically demanding— must have Swimming MB prior to camp.		12
Mile Swim							7:00 p.m. daily		
Paddle Craft Safety			X					15	15+
Paddle boarding	X			X					
Rowing			X						12
Snorkeling		X			X				
Swimming		X	X	X	X	X	Must pass BSA swim test		
Swimming Clinic				X			For Scouts who cannot pass the BSA swim test		
MotorSports									
Motorboating				X	X		Additional Fee Required (\$15)	14	14+
Water Sports (waterskiing)	X	X					Additional Fee Required (\$15)	14	14+
Watersports/ Motorboating Additional time			X			X	Suggested for those taking the Water-Sports or Motorboating merit badges for more time on water		
Sailing Program									
Small Boat Sailing	Morning Class			Afternoon Class			Must be a swimmer	14	14+
Learning To Sail	Morning Class						For those new to sailing		
Winton Advance Sailing Program				Afternoon Class			For advanced sailing enthusiasts— must have Small Boat Sailing MB	14	14+
Open Swim/Boat/ Sailing									
						Swim & Boats	For those wanting a little more water time each day!		

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Handicraft	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min.Age	Sug. Age
NOTE: For classes noted, <u>the cost of the kits will be added to your Troop's registration fees</u> when the class is selected.									
Art				X			Allow time to complete projects		
Basketry			X				Allow time to complete projects \$15 fee		
Graphic Arts		X				X	Clean plain t-shirt required & \$10 fee		
Indian Lore			X				Allow time to complete projects \$10 fee		
Leatherwork	X	X					Allow time to complete projects \$10 fee		
Music			X				Familiarity with Musical instrument & theory helpful		
Painting		X			X		Requires maturity and self-motivation		
Photography					Afternoon Class		Please bring own digital camera		
Pulp & Paper	X								
Sculpture				X			Requires maturity and self-motivation		
Theater				Afternoon Class					
Wood Carving	X					X	Must have Totin Chip— \$5 fee		

Life Skills	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Communications	X		X				Requirements 5, 7, 8 will not be completed at camp		12
Emergency Preparedness		X	X				Having First Aid MB is a prerequisite. Requirements 1, 2C & 8 will not be completed at camp		12
Family Life		X					Get started! 3, 4, 5, 6 not completed at camp		
First Aid				X	X	X	Bring a first aid kit for requirement 2d Must have completed First Call First Aid requirements		
Public Speaking	X						Painting req. 4 may not be completed; Home repair req. 5 and 6 may not be completed		

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SciTech	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Digital Technology	X						Must have current Cyber Chip		
Electronics		X					Soldering required. \$20 fee		
Game Design					X		Creativity needed		
Programming				X			Must have current Cyber Chip		
WIT			X			X	Requirement 1 of all NOVA modules will not be completed at camp		
Scout Craft	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Camping			X	X			Requirements 5e, 7b, 8d & 9 will not be completed at camp		
Eagles Nest	Morning Class						Please bring Individual History Report		
Orienteering						X			
Pioneering				X			Older Scouts, need to know lashings and knots		12
Geocaching			X				Requirements 7 and 8 will need to be done at home		
Orienteering		X				X	Bring a compass		
Safety	X								
Search and Rescue					Afternoon Class		Uses Maps and GPS so need to be familiar		
Wilderness Survival			X		X		Bring sleeping bag and ground cloth		

Shooting Sports	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Archery	Morning Class		Open Shoot	Afternoon Class		Open Shoot	Permission Slip Reqd \$15 fee		12
Rifle	Morning Class		Open Shoot	Afternoon Class		Open Shoot	Permission slip Reqd \$25 fee		11
Shotgun	Morning Class		Open Shoot	Afternoon Class		Open Shoot	Permission slip Reqd. \$25 fee. Suggest having Rifle MB		12+

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Nature Lodge	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Astronomy		X					Requirement 6 will not be completed at camp		
Environmental Sci.	X				X		Has homework outside of class time		
Fish & Wildlife Management		Morning Class					Requirement 5 will need to be finished at home.		
Fishing	X						Must supply own fishing gear		12
Forestry						X	Considerable Field Work		12
Geology						X	Some homework required		
Nature				X			Requirement 4 will not be completed at camp		
Reptile & Amphibian Study			X				Requirement 8 will need to be completed at home		
Soil & Water Conservation					X		Req's 1; Water A, Food A, Energy B or C, Stuff A (all under 2); and 5a* will need to be completed at home. (*5a after camp) If other requirements are done before camp, all but 5a can be completed.		
Weather				X					

Specialty Programs	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min.	Sug.
Welding	Morning Class			Afternoon Class				14	14+
Climbing	Morning Class							14	14+
Lumberjack				Afternoon Class			Rugged forest experience—Meets in climbing area	15	15+

Monday morning merit badge classes will require a sign up for 2018. Please see below. All classes will be at 9 a.m. unless otherwise noted.

Class	Time	Location
Chess	9:00	Handicraft
Fingerprinting	9:00	Handicraft
Fingerprinting	10:00	Handicraft
Fingerprinting	11:00	Handicraft
Mammal Studies	9:00	Nature
Cit. in the Nation	9:00	Lodge porch
Cit. in the World	9:00	Dining area
Personal Fitness	9:00	Campfire ring
Archery	9:00	Archery Range