Golden Empire Council's

2020 Parent's Guide

NorCal Adventure Area

October 24th-25th

camping@gec-bsa.org
(916)929-1417
(Ask for the Camping Department)
Scouts and Scouters,

First and foremost, thank you for participating in the Golden Empire Council Spook-o-Ree! We are truly excited that you and your family will be attending our event.

Being a Cub Scout can be an incredible experience and Spook-o-Ree is one of the best opportunities to experience the adventures outdoors. For young Cub Scouts, this means multiple days of program and activities not otherwise accessible to this age group. Each year our Spook-o-Ree will adjust the games, activities and trail to make the experience a unique one for all of our families, first timers or returning participants.

Spook-o-Ree is a great opportunity to develop memories that last a lifetime. A typical Spook-o-Ree will include a full weekend of camping, with games, archery, bb guns, campfire activities, a spooky trail and more. The mission of our Spook-o-Ree here at the NorCal Adventure Area is to provide Cub Scout with the opportunity to learn and practice new skills, make new friends, gain confidence in the outdoors, experience huge amounts of fun, and better prepare scouts to earn their Arrow of Light and continue on the Trail to Eagle into Scouts BSA.

Our volunteer staff is very excited to have you visit NorCal Adventure Area, and have worked very hard to prepare for your arrival. This dedicated group of volunteers is looking forward to the excitement and fun of Spook-o-Ree!

As part of our preparation, our staff has designed this Spook-o-Ree experience with the following goals in mind:

1. Become familiar with and comfortable in the natural surroundings of NorCal Adventure Area.
2. To learn, use and refresh current and new Scouting skills.
3. Participate in outdoor camping.
4. Participate in a camp-wide campfire gathering.
5. HAVE FUN!

Our day typically begins at 7:00 a.m. and runs throughout the evening until all participants have experienced the Spooky Trail. We keep the scouts very busy throughout the day and well into the evening. Days at camp are filled with tons of fun and lots of activities, so we hope everyone gets their rest and will be energized and ready to go for the next day’s adventures.

This event is completely organized and run by our volunteer staff. We at NorCal Adventure Area like to have the Cub Scouts partake in a full camp experience and our caring and trained staff will help each scout enjoy their outdoor experience. If this is something you would like to assist with this year or in the future, please email us at camping@gec-bsa.org or contact the Golden Empire Council Camping Department at (916)929-1417 (ask for the camping department).

Once again, thank you for your time and support. We are personally very grateful to you and your family; and, we hope that you have a blast with us at camp. So welcome, relax, and enjoy your stay at NorCal Adventure Area and this year’s Spook-o-Ree.

Yours in Scouting,

Laura L. Lovell
Camping Director
Golden Empire Council
PURPOSE:

The purpose of Spook-o-Ree is four-fold:

- First, is to pique the boys’ or girls’ interest in the Scouting environment while enjoying the great outdoors, and to inspire them to continue on in Scouting through a positive outdoor experience.
- Second, give scouts a chance to develop team skills and interact with Scouts from other packs.
- Third, it is designed to give scouts an opportunity to work on improving their scout skills and knowledge.
- Finally, it gives Den Leaders an opportunity to meet with other Pack leaders, and share ideas to strengthen our programs by working together.

Spook-O-Ree will have fun spooky themed activities for the scouts to participate in, including a Spooky trail.

Your Scouts will be given the opportunity to increase their scouting skills and knowledge. They will participate in several activities that will challenge them and encourage them to continue to work on achievements within the Cub Scout requirements. They will also participate in an evening campfire gathering, promoting the fun and comradery that is Scouting. Each Scout family is also invited to our non-denominational Vespers service on Sunday morning before packing up and heading back home.

ATTENDEES:

Spook-O-Ree is open to all registered Cub Scouts and their Packs regardless of district or council.

All Scouts that cannot attend overnight are encouraged to attend on Saturday for activities. Please check in no later than 8:45 am on Saturday to ensure that no activities are missed for your Scouts. You may purchase lunch to help simplify this “non-camping” reservation.

Spook-O-Ree is a family event – all family members are welcome to attend. There is no charge for siblings 4 and under, but please register them for our activity counts. They are deducted from charges as part of the registration process.

Siblings may participate in activities, but we ask that the Cub Scouts are allowed to do the activities first to ensure that all Scouts get a turn. We work our schedules based on registered Scouts and Siblings so there should be plenty of time for everyone’s enjoyment of each activity.

All Scouts and Siblings must be under supervision at all times.
DIRECTIONS TO CAMP

NorCal Adventure Area is Golden Empire Council’s newest camp.

Located at:
NorCal Adventure Area
15356 Oregon Hill Rd
Dobbins, CA 95922

How to get there from Sacramento:
Take CA-99 N towards Yuba City/Marysville. Keep right to take CA-70 N towards Marysville/Oroville. Turn right on State Hwy/9th St (Signs for Oroville), Use any lane to turn left on B street. Turn right onto CA-20 E/State Hwy 20 E/12th St, turn left onto Marysville RD, turn right to stay on Marysville Rd, turn left to Oregon Hill Rd.

Please contact the Camping Department at (916)929-1417 (ask for the camping department) for more details.

TOP 10 CAMP MUSTS

(Not in any particular order)

1. Know your Pack number or Pack leadership names.
2. Footwear! Feet must be fully covered; NO Crocs, NO Keens, NO Sandals. And NO new shoes (break them in before arriving at camp).
3. Reusable Water bottle (EVERYONE needs a water bottle to prevent dehydration)
4. Dry socks (bring extra socks, dry feet are happy feet).
5. Rain gear; rain jacket, poncho (a dry you is a happy you).
6. Double Check the “Recommended Packing List”
7. Mark and label personal items, we will make every effort to return items if they are marked with your name and contact information.
8. Leave unnecessary items at home.
10. Bring your Scout spirit and Smiles.

ABOUT NORCAL ADVENTURE AREA

NorCal Adventure Area

The Golden Empire Council, Boy Scouts of America, is the proud owner of an 50-acre property in Yuba County. The Council is currently developing the low altitude camp, the NorCal Adventure Area (or simply “NorCal” for short), over the next few years to serve the more than 16,000 youth in the 16 counties we serve.

In 2015 Golden Empire Acquired the property that is now the NorCal Adventure Area. Over the past 4 years the GEC has created a strategic plan to make a premier outdoor experience. To follow the progress of what it takes to transform NorCal go to https://norcaladventurearea.blog/

NorCal Adventure Area is open year-round as a campground for Scouts and non-profit groups. Several Scout weekends are held each year, including the very popular Spook-o-ree each October. In addition, the base hosts National Youth Leadership Training (NYLT). And will soon host Wood Badge and other Council Trainings.
Yuba County

One of California’s original 27 counties founded on February 18th in 1850, Yuba County is California’s gateway to the historic Mother Lode Country, with a diverse landscape that boasts grand rivers, thriving farmland, friendly communities and numerous recreational possibilities that extend into the Sierra foothills.

At the heart of our county is historic Marysville, framed up on two sides by the Yuba and Feather Rivers.

Slip into the foothills of Yuba County and you will discover abundant recreational activities including boating, camping, and fishing. It’s just a short drive to Bullards Bar Dam (the fifth largest curvature dam in the United States) and Reservoir, Collins Lake, Lake Francis and over 25,000 acres of wildlife area that includes National Forest Land. And it’s only a short walk or drive from downtown Marysville to the vast Riverfront Park, where you will find boating, picnicking, several soccer fields and motocross tracks.

(information on Yuba County sited form www.Yuba.org)

SPOOK-O-REE REGISTRATION PROCESS

Registration for Spook-o-Ree will open in the spring.

Registration is done at the Pack, Den, or Family level. Decide this before starting the registration process.

• Pack level registration – A Pack Spook-o-Ree coordinator works with the dens in their pack and coordinates sign-ups and collects fees to register the whole pack at once.
• Den level registration – A Den Spook-o-Ree coordinator works with their den to coordinate sign-ups and collects fees to register the den. Provides Pack number so that individual dens can be grouped with their pack. If your Pack is not coming feel free to come as a den.
• Family level registration – Families register themselves and pay fees. They provide their den and pack numbers so they can be grouped with their dens and packs. If your pack or den is not attending feel free to come as a family.

What to know before registering:

• Pack level and Den level registration
  ▪ Let your Dens and families know how registration will be handled for this event.
  ▪ Number of people attending from each family.
  ▪ Adults, Scouts & siblings (how many are 4 and under)
• Family level registration
  ▪ Check with your Pack and/or Den to see how they are handling registration for this event.
  ▪ Number of people attending
  ▪ Adults, Scouts & siblings (how many are 4 and under)
  ▪ Pack number and Den Number

Registration Fees

• $10 per person (kids 4 and under are free)
• Larger families (with up to 6 immediate family members) max registration fee $40 (only pay for the first 4 people)
• Saturday lunch available for $6 per person (must be ordered prior to arrival at camp)

Reservations are made on-line at: www.GEC-BSA.org

• Camping for the weekend is not mandatory to participate.
Registration deadline is one week prior to the event.
Feel free to call us with questions (916)929-1417 (ask for the camping department). There will be plenty of room for everyone.

You may register online at GEC-BSA.org
- Click “Calendar” on the right.
- Change the view to the month of “October” using the drop-down menu on the calendar
- Choose the weekend you wish to attend Cub-O-REE and click that specific weekend link
- By clicking on the calendar, you will be taken to Doubleknot, where you can register and pay. Please be ready with all of your information.
- Registration can be re-entered for updates, but please observe the cut-off date.

Camping for the weekend is not mandatory to participate.

FEES

We are offering reduced pricing for our first annual course of Spook-o-ree at NorCal Adventure Area

Registration: $10 per person
  - Kids 4 and under are free
  - Immediate family up to 6 people (only pay for first 4 people)

Saturday lunch: $6 (register and pay during the registration process)
  - Lunch will be provided for $6 per person for those that want to just come for the day, don’t want to have to stop and prep a meal, or would like us to help take care of you.

T-shirts
  - Pre-ordered $13
  - At the event - $15 (limited availability)

Spook-o-REE is a family event and all family members are welcome to attend! All adults and siblings must register at the above rates. Families larger than 4 will only pay for up to 4 participants over the age of 4 for this event (up to 6 people). Please register siblings for our counts and for patches and activities. Participants 4 and under will be deducted as part of the registration process.

PAYMENTS

We have multiple methods of payment available to you to meet your needs.

**Online Payments:** Payments for this event can be made online through the registration process at www.gec-bsa.org Once your registration is complete and payment is credited, you will receive an automated email from Doubleknot for verification. Please bring this payment verification with you to camp to verify any payment issues.
Phone Payments: A credit card payment can be made over the phone with our council office by calling (916)929-1417. These phone payments are credited through Doubleknot within 36 hours and you will receive an automated email from Doubleknot for verification. Please bring this payment verification with you to camp to verify any payment issues.

For your own security, credit card payments should NOT be left via voice mail.

Mail Payments: Payment can be made by checks sent through the mail at least 2 weeks prior (Please no CASH in the mail!) Notate on the check: Spook-O-Ree, Pack #____ and the name if different than the name on your reservation.

Mail Payments to:
PO Box 13558,
Sacramento, CA 95853-3558

In Person: Payments may be made in person at the council office,
251 Commerce Circle, Sacramento, CA 95815

Camp Payment: Any remaining fees must be paid upon arrival at NorCal Adventure Area.

REFUNDS

Cancellations made up to 7 days prior to the event will receive a full refund. No refunds will be given for cancellations received after this date, but these funds can be applied to future NorCal Adventure Area events. No refunds will be given after the event.

CAMPERSHIPS

No scout should be denied the opportunity to attend camp due to family financial constraints. The Golden Empire Council allows for camperships to be distributed on an as needed basis. Scout families may apply for a campership for Scouts only, provided that:
1. The Scout actively participated in a Council fundraiser
2. Is an active participant in their Pack
3. Has parent(s)/guardian(s) who are active in Scouting
4. Applies timely with the District Executive for the Scout’s district for campership assistance.

PRIOR TO ARRIVAL

Please make sure that all of the parents in your Pack are aware of their Pack information, including a phone number they can call or text in an emergency situation. For many parents, this is their first outing with their new Scouts and NorCal Adventure Area can be intimidating after dark on your first outing. Our Camping Desk Staff will forward maps, campsite information, etc. during the week leading up to the event. Please make sure that this information is forwarded to ALL of your Scout families that will be participating. This is especially crucial for those Packs making a Pack reservation. We do not have individual email addresses for the members of your Pack and cannot send them maps and campsite information directly, unless they registered separately.
Units are encouraged to travel together to arrive at Cub-O-Ree at the same time. This is considered a best practice and is not a requirement but will ease the concerns of your new scouting parents. Scouts should travel to camp in their Field Uniform (Class A). Please make sure that your families have all of their required medical forms and paperwork needed for everyone.

**CHECK IN & CHECK OUT**

*Check-in times and procedures*

**Early Check-in** - 5:30 pm - 8:30 pm on Friday night

**Check-in** – Check-in is from 7:30 am - 8:45 am on Saturday morning, there will be a Parent/Leader Meeting at 9:00 am, with program activities starting after the flag ceremony at 10:00 am.

You are welcome to arrive at your campsite early in the day on Friday. However, check-in does not start until 5:30 pm on Friday evening. If you do check-in early, you must remove your vehicle from the campsite as soon as it is unloaded and park your vehicles in the parking areas provided.

**Late check-ins** -

**Friday arrivals** - Packs/families arriving after 8:30 pm may proceed to their campsite and complete the check-in process in the morning. Please note that NorCal Adventure Area does not have lighted roads and is hard to navigate if you are unsure where you will be camping.

**Saturday arrivals** – Late check-in begins at 8:45 am. Packs/families are welcome to arrive late but the check-in process may be delayed due to start times of activities.

**Procedures** - Please have proof of registration and payment in hand. Also, for those checking in an entire Pack, you must have completed the Pack attendance list that will be emailed to you before the Spook-o-Ree event. It is not necessary that all participants are at check-in. One member of a family or one Pack representative is all that is needed to complete the check in process. Once all funds are accounted for and check-in is complete, you will be given wrist bands for all registered guests. Wrist bands must be worn at all times during the event. Wrist bands will NOT be given to a pack representative without the Pack attendance list. Please work with your families on a Pack plan for check in. Communicating if you would prefer a Pack check in or an individual family check in is the responsibility of the Pack.

**Check Out & Departures**

Program ends on Sunday morning after the Interfaith Vespers Service at 9:00. Please make sure you have vacated your campsites no later than 12 pm (noon) on Sunday. There is no need to officially check out at the camp administrative offices. However, please remove all trash to the dumpsters near the NorCal entrance (and located on your map).
**Visitors:** We ask everyone in camp to be registered.

All scouts, adult leaders, and camp staff while on the camp property (from check-in through checkout) will be required to wear a participant wristband. Staff members will immediately report to the Camp Directors anyone they do not recognize or whose presence in camp is in question. Participants who notice an unfamiliar person in camp should notify a staff member immediately. Only the Camp Director or Camp Ranger can ask someone to leave the camp property. If you lose your wristband please notify camp staff so that we can issue a new one.

**Vehicles in camp:** Personal vehicles will be parked on the outside edge of the rim road facing direction of travel for the one-way route. Campers are expected to unload and return their vehicles to this designated parking area before setting up camp.

There will be no transporting of youth or adults to any program area using a personal vehicle while camp is in session. If anyone needs to be transported for medical reasons, please advise the Camp Director. Absolutely no riders in the back of trucks or on trailers will be permitted.

**Lanterns, Candles, & Stoves:** The liquid fuel policy for camp is the same as outlined in BSA camping policies. Liquid fuel is approved for adult use in camp, but the fuel must be stored out of reach of youth. National Policy prohibits the use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material.

**Valuables:** Unfortunately, even in Scout camp, losses occur. For self-protection, valuables that are merely creature comforts (cell phones, radios, Bluetooth speakers, computers, and other expensive personal items) should be left at home. All personal items are the sole responsibility of the individual and not of our camp.

**Power in Site:** There is no power available at the campsites. If power is needed for any medical devices please contact the Camping Desk Staff prior to arrival so arrangements can be made to provide power.

**Pets:** Pets are not allowed at Spook-o-Ree. This includes during drop off, set-up, or pick up and applies to visitors and staff alike. Service animals are exempt from this rule.

**Discipline & Standards of Conduct:** ALL Scouts camping at NorCal Adventure Area will live up to the principles and value of the Scout Oath and Law. Please share the following with your Unit.

- NorCal Adventure Area follows the Youth Protection Guidelines and the Guide to Safe scouting. As volunteers and staff, we are responsible for keeping our Scouting environment free from harassment and abuse, whether physical, verbal, or mental.
- The Scout Oath and Law are the code of behavior. They are all that are needed, and unit leadership is responsible for enforcing these rules and discipline those Scouts that break them.
• In the case of intra-unit conflicts or problems, the unit leadership of the Scout involved is responsible for disciplining each of its own Scouts involved. If it is an issue between parents that cannot be resolved quickly and peacefully, the Camp Director must be notified to ensure that any disagreements do not linger.

• Camp administration (including the Camp Director) is available and prepared to aid in establishing communications in the event of inter-unit problems.

**Telephone Policy:** Cell service is available at NorCal Adventure Area. However, power is not available, please bring pre-charged power packs to handle your charging needs.

**Lost & Found:** Lost and found will be maintained inside the NorCal Adventure Area Welcome Center during the event. We do not mail items back home so please stop by and check the lost and found before leaving the property. Items located after the event may be picked up at the Golden Empire Council Office starting 1 week after the event is over to allow time for transporting items from camp to the office. Any items not claimed 30 days after the event will be donated.

**First Aid:** Basic First Aid is to be provided by your units in your campsite so please bring your Pack first aid kit with you to camp. Any medical needs beyond basic first aid should be immediately reported to the Camp Director.

**Food at camp:** Packs are responsible for bringing their own food and means of preparing it. You will need dinner on Friday (recommend eating before arriving at camp), 3 meals on Saturday, and breakfast on Sunday. Lunch will be available for purchase during the day on Saturday through a separate registration process for those who wish do not want to cook or those attending for just the day. Units are encouraged to bring their own firewood or charcoal as needed for cook fires and campfires, there is dead wood in the area that may be scavenged and used. Please do not store food in your tent. Please observe the BSA Leave No Trace guidelines.

**Food Preparation & Dining Areas:** Dining/Food Preparation for Packs will be in your campsite. It is recommended that units bring a dining fly or pop-up shelter and their own food preparation/dining tables, and chairs.

**Natural Habitat:** Cutting trees, shrubs, or bush within the campground or neighboring areas is prohibited. Wood that has fallen from trees may be used for firewood. Do not disturb or interfere with the area plant life or wildlife.

**Water:** Potable running water is available at NorCal Adventure Area in the center area of camp. Please bring suitable water containers for transporting or storing drinking water. In addition, each participant should carry an individual water bottle throughout the program on Saturday. Proper hydration is important to keeping our Scouts and Scouters healthy.
**Toilets:** Pit toilets and port-o-potties will be provided and are located on your map. Please respect the facilities – it is everyone’s responsibility to keep the restroom areas clean throughout the weekend.

**Trash:** Every unit should bring a supply of plastic trash bags to securely bag their own trash. Each unit is responsible for removing their own refuse from the campsite and placing it in dumpsters, located near the entrance to the NorCal Adventure Area.

**Quiet Hours:** Quiet hours 10pm to 6am. Leaders in each unit are responsible for enforcing quiet hours.

**BANNED ITEMS**

Alcoholic Beverages and illegal drugs: **No alcoholic beverages or illegal drugs are allowed in camp. Violators will be reported to the appropriate local authorities and required to leave camp immediately.**

**Tobacco:** NO TOBACCO USE IS ALLOWED IN ANY BUILDING OR PROGRAM AREA. This includes electronic forms of tobacco use. Campers and staff under 18 may not use tobacco products at camp. Adults who must use tobacco products are asked to do so in designated areas and away from youth. These are both national and local council policies.

An announcement will be made regarding where smoking will be permitted.

**Fireworks:** Any individual found to have/had fireworks in his/her possession in camp will be dismissed from camp immediately.

**Firearms:** Personal firearms are against National and Local BSA policies. Please do not bring them. All equipment and ammunition necessary for any stations or activities will be provided by NorCal Adventure Base.

**Fires:** Fires will only be permitted at the discretion of the camp ranger. If there are no fire bans, fires are to be built only in designated fire rings and under proper supervision with the fireguard plan in place. As a reminder, National policy prohibits use of open flames in tents. This includes mosquito coils, catalytic heaters, gas lanterns, stoves, candles, and smoking material.

Fires must always be supervised. Extinguish your fire completely before the last adult leaves the site and before sleeping.

**HEALTH & SAFETY**

**Youth Protection:** All adults, parents, leaders and guests 18 or older must have current (within the last two years) Youth Protection Training. This training can be taken online and should be completed before attending camp. This online class can be found at my.scouting.org

To comply with 2-deep leadership all units must have (2) adults over the age of 21 who are registered members of Scouts BSA.
**Camping as a Pack:** Each Pack must maintain two-deep leadership at all times, unless camping separately as a family. One trained leader (age 21 or older) and an additional leader (age 18 or older) is the minimum requirement at NorCal Adventure Area AT ALL TIMES. All leaders/adults must hold a currently Youth Protection Training certificate.

**Medical Forms:** ALL campers, both youth and adult, MUST bring a BSA Annual Health and Medical Record when they check in to camp. This medical form should be turned in to your Pack representative before arriving to camp, in order to address all medical concerns and allergies. These forms will be kept with your Pack representative. If there is no medical form on the property, the Scout will, unfortunately, be sent home until a medical form is acquired. There is no refund for any time lost under these circumstances. The medical form is a National BSA requirement.

For Spook-O-Ree, it is only necessary to complete parts A and B(1 & 2) of the BSA Annual Heath and Medical Record. Part A is to be completed by a parent/guardian in full with all required signatures — Part B1 must indicate medications to be taken while at camp. Include all over the counter and prescription medications. If it is NOT on the form, it cannot be dispensed to the youth. ALL medications must be in their original containers and will be dispensed according to the instructions on the bottle. All medications must be presented the Pack Medical Officer or his/her representative. Youth medications may be kept and dispensed by a Pack Medical Officer provided that they are secured in between dispensing in a locked container, or locked car, inaccessible to the youth participants. Adults will be allowed to keep certain medications for their use under these same conditions. Parents/guardians may keep and dispense medications to their children provided that medications are secured in-between dispensing.

It is the Pack’s responsibility to review medical forms and make sure that all release and consent information have been signed for each participant.

**Food Allergies:** We will not be serving food (unless purchasing lunch on Saturday which will not be allergen free) at this event.

**Buddy System:** All Units will be required to use the buddy system. Unit leaders should keep up with the location of your Scouts. There should be no Scouts left in campsites at any time without adult supervision and the required two-deep leadership.

**Shoes:** In order to prevent foot injuries, all youth in camp (including visitors) must wear closed toed shoes, such as sneakers or boots at all times throughout camp. Pool shoes may ONLY be worn in the shower. When walking between the campsite and the shower facilities, sneakers or boots MUST be worn.

**Fatigue:** One of the greatest dangers to a successful camp experience is fatigue. We expect each adult to insist that their Scouts get plenty of rest, stay hydrated, and that quiet hours are followed in the campsite. Please be respectful of other campers sleeping after hours and before breakfast.
**Drinking water:** We cannot stress enough the importance of staying hydrated even during cold snaps during Spook-O-Ree. We encourage that your Scouts drink plenty of water (not soda) during camp. The unit should provide a water cooler at their designated site. Water spigots are found throughout the camp (see map).

Each Scout and family member should bring their own water bottle, or canteen to camp, along with a way to carry it with them for use throughout the day.

**EMERGENCY PROCEDURES**

**Fire or Disaster:**
- Report a fire to the Welcome Center or staff member immediately.
- The office will contact the ranger and fire department (if appropriate) and ring the bell 3 times.
- 3 rings of the bell indicate that all participants should move quickly to center area of camp, near the flagpole.
- After the event has been resolved a staff member will give directions for dismissal.

**Missing Camper/Lost Person**
- Report any suspected missing persons to the Welcome Center immediately.
- The policy and procedure for located a lost person can be found posted in the Welcome Center.

**PROGRAM INFORMATION**

There will be a safety briefing for parents/leaders on Friday night at the Welcome Center. We will begin showing a Cub Scout appropriate movie at 8:00 pm, at least 1 parent or unit leader from each unit to attend the movie.

Program for Spook-O-Ree will consist of several spooky stations including: bb guns, archery, crafts, field games, a spooky trail and more with the purpose being to have fun, strengthen Scout skills, teamwork, knowledge and preparedness for each scout. Each unit will be provided with additional program schedules the week of the event with your check-in packets. Please stick to the schedule as indicated as rotations are set based on the sizes of the Packs involved. This will help us to ensure that all rotations have enough time to fully participate in the activity as assigned.

Awarding recognition for any achievements earned at Spook-O-Ree is the responsibility of the individual Packs and not the Cub-O-Ree program or NorCal Adventure Area.

Patches are given for each registered Scout, sibling, and registered leader in attendance. Parents that wish to purchase additional patches may do so in the trading post on Saturday.
**T-shirts:** T-shirts for the event may be pre-purchased as part of the online registration process. Only pre-ordered t-shirts are guaranteed to be in stock. There will be a limited supply of t-shirts available at the Welcome Center to be purchased during the event. Please make sure to pre-order your t-shirt to guarantee your size is available.

**Lunch on Saturday:** As a service for our families that are attending for the day on Saturday only, or for those units that want to have fun and not be concerned with a middle of the day meal. Lunch tickets are purchased through registration prior to arrival at camp. A limited number of lunch tickets may be available for purchase during check-in. Meals will consist of a 2 hot dogs, chips, and a cookie.

**Meals:** Spook-o-Ree does not provide food and drinks except as noted above for an additional fee. All meals, snacks, and drinks are the responsibility of each participating Pack, Den, or family. A lunch can be ordered for Saturday if desired.

**Clothing:** The “uniform of the day” will be a Pack activity uniform t-shirt (Class B) or another Scouting appropriate t-shirt.

**Weather:** Be prepared! The weather at NorCal Adventure Area has been known to change several times in one day, let alone a weekend, so be prepared. Check the weather forecast. Bring appropriate gear. Bring rain gear. Bring insect repellant. Hats are strongly encouraged as is sunscreen. Ensure your Scouts have enough gear to handle any situation. Stay dry. Change clothes each night before bed for warmth. Check for ticks daily!
RECOMMENDED PACKING LIST

PERSONAL GEAR

• Scout Book
• Scout Field Uniform shirt
• Pack Activity t-shirt
• Belt
• Long pants
• Shorts
• Underwear
• Socks/extra socks
• Shoes/boots
• Coat/jacket
• Rain poncho
• Soap
• Toothbrush
• Toothpaste
• Floss
• Deodorant
• Razor
• Washcloths
• Towels
• Comb/hairbrush
• Medication (In original containers)
• Insect repellent
• Hat - Sun protection
• Hat – Beanie for warmth
• Pajamas
• Day pack
• Feminine products
• Sunscreen
• Waterless hand cleaner
• Carabineer/Gear clip

CAMPING GEAR

• Tent
• Tent stakes
• Ground cloth/tarp
• Hammer
• Camp chairs
• foam pad
• inflatable mattress
• pillow
• flashlights/lantern
• extra batteries
• water bottle
• sleeping bag
• blankets
• toilet paper/wipes

PACK CAMPSITE EQUIPMENT

• Pack flag
• First aid kit
• Camp stoves
• Fuel
• Water cooler
• Firewood
• Shovel
• Lanterns
• Rain canopies/Pop-up
• Camp tables
• Cooking gear
• Wash basins
• Dish soap
• large trash bags

OPTIONAL

• Sunglasses
• Song Book
• Star Chart
• Rope
• Paper and Pen
• Water buckets
• Inexpensive Watch
• Binoculars
• Scissors
• Ear plugs
• Sketchpad
• U.S. Flag
• Inexpensive Camera
• Pots and Pans
• Den Flag
• Hot drinks
• Paper towels