

Summer camp is primarily about fun! Too often, younger Scouts create an aggressive class schedule focused on advancement. Please encourage your Scouts to take a variety of classes and work with your Scouts to help create appropriate schedules that mix advancement with adventure and fun. We believe that camp is about outdoor adventure and challenge; a Scout only enrolled in academic classes is missing out.

Many of our programs have age-appropriate suggestions and some have required minimum ages. We encourage you to use these guidelines when Scouts are creating their class schedules.

Important Info about Prerequisites and Items Not Covered in Class

You will find that some of our class offerings include prerequisites or requirements that will not be completed at camp. In some cases, a merit badge must already have been earned prior to summer camp. We do not permit Scouts to take these classes concurrently and these prerequisites must be complete before camp starts. Other requirements will not be covered in class as they are not able to be completed at camp for a particular reason (for example: requires documentation and/or observation for longer than a week, requires task to be done at home, etc.). **Requirements completed before arrival will not be signed off at Camp. Please sign them off upon turning in your records with your Troop after summer camp.**

- The troop may review these items with Scouts at a later time to complete the merit badge

The following course guide is tentative and minor changes could be made as we make final plans. Any updates will be made available in time to prepare for online class scheduling in April.



Occasionally, we may offer additional courses, when skilled instruction is available. If any of your leaders are able to instruct a unique merit badge course to completion, please let us know!

Program Departments

- Aquatics, MotorSports, Sailing
- Nature
- Handikraft
- Life Skills
- Scout Craft
- Sci-Tech (Winton Institute of Technology)
- Shooting Sports
- Specialty Programs

Legend for Course Guide					
1-Period (1 hr) class	X				
2-period (2 hr) class					
5-period (full-day) class					
Large bold ages are required minimum ages. Other ages listed are recommended minimum ages.					

Camp Winton 2019 Merit Badge Selections

Aquatics	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min.Age	Sug. Age
Canoeing	X	X		X			Swimmer—Requires practice time		12
Kayaking	X		X		X		Swimming MB is a prerequisite		12
Lifesaving	Morning Class				Afternoon Class		Physically demanding— must have Swimming MB prior to camp.		12
Mile Swim							7:00 p.m. daily		
Paddle Craft Safety			X				For both youth and adults	15	15+
Paddle boarding	X			X					
Rowing			X						12
Snorkeling		X			X				
Swimming		X	X	X	X	X	Must pass BSA swim test		
Swimming Clinic				X			For Scouts who cannot pass the BSA swim test		
Motor Sports									
Motorboating							Additional Fee Required (\$15)	14	14+
Water Sports (waterskiing)							Additional Fee Required (\$15)	14	14+
Watersports/ Motorboating Additional time			X			X	Suggested for those taking the Water Sports or Motorboating merit badges for more time on water		
Sailing Program									
Small Boat Sailing		Morning Class		Afternoon Class			Must be a swimmer	14	14+
Learning To Sail		Morning Class					For those new to sailing—Drop in for this great opportunity		
Wind Surfing Activity Badge						X	New offering for 2019	14	14+
Winton Advanced Sailing Program				Afternoon Class			For advanced sailing enthusiasts— must have Small Boat Sailing MB	14	14+
Open Swim/Boat/Sailing						Swim & Boats	For those wanting a little more water time each day!		

Camp Winton 2019 Merit Badge Selections

Winton Institute of Technology	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Chemistry						X			
Digital Technology	X						Must have current Cyber Chip		
Engineering		X							
Space Exploration					X				
Programming				X			Must have current Cyber Chip		
Whoosh! Nova Award			X						
Scout Craft	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Camping			X	X			Requirements 5e, 7b, 8d & 9 will not be completed at camp		
Eagles Nest	Morning Class						Please bring Individual History Report		
Orienteering						X			
Pioneering				X			Older Scouts, need to know lashings and knots		12
Exploration					X				
Orienteering		X				X	Bring a compass		
Fire Safety				X			Requirement 11 must be completed at home		
Inventing					X		Requirements 7 and 8 not completed at camp		
Wilderness Survival	X					X	Bring sleeping bag and ground cloth		

Shooting Sports	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Archery	Morning Class		Open Shoot	Afternoon Class		Open Shoot	Permission Slip Req'd \$15 fee		12
Rifle	Morning Class		Open Shoot	Afternoon Class		Open Shoot	Permission slip Req'd \$25 fee		11
Shotgun	Morning Class		Open Shoot	Afternoon Class		Open Shoot	Permission slip Req'd. \$25 fee. Suggest having Rifle MB		12+

Camp Winton 2019 Merit Badge Selections

Nature Lodge	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min. Age	Sug. Age
Astronomy		X					Requirement 6 will not be completed at camp		
Environmental Sci.	A.M. Class			P.M. class			Has homework outside of class time		
Fishing	X						Must supply own fishing gear		12
Forestry						X	Considerable Field Work		12
Geology						X	Some homework required		
Nature			X				Requirement 4 will not be completed at camp		
Reptile & Amphibian Study			X				Requirement 8 will need to be completed at home		
Soil & Water Conservation					X		Req's 1; Water A, Food A, Energy B or C, Stuff A (all under 2); and 5a* will need to be completed at home. (*5a after camp) If other requirements are done before camp, all but 5a can be completed.		
Weather				X					

Specialty Programs	9:00am	10:05am	11:10	1:30pm	2:35pm	3:40pm	Additional Information	Min.	Sug.
Welding	Morning Class			Afternoon Class				14	14+
Climbing	Morning Class							14	14+
Lumberjack				Afternoon Class			Rugged forest experience—Meets in climbing area	15	15+

