



2012



Camp Lassen Scout Leaders' Program Guide

Camp Lassen, B.S.A.
21359 Scout Road
Butte Meadows, CA 95942-9713

Golden Empire Council
P.O. Box 13558
Sacramento, CA 95853-3558
(800) 427-1417



Welcome to Camp Lassen

Dear Unit Leader,

As camp management and staff, we are pleased that you have selected to participate in the camping experience that we are offering this coming year at Camp Lassen.

We have tried to do everything possible to make preparations for camp. We have selected a staff that we feel is superior and will have the capabilities to accomplish the task of teaching boys the Scouting skills. We have had numerous training sessions that will give them the teaching skills necessary. We have set programs up that will be beneficial to your boys and will insure a fun time at camp.

We are prepared. Will you also come to camp prepared?

Please read this Leader's Guide, discuss it with your troop leadership and design a program that will fit your needs. If you find things that you would like to do at camp that are not included, please make it known to us. We will do all we can to provide you with the activities you need based on our program and staff capabilities.

We have many program features, with the sole purpose of providing you and your Boy Scouts a satisfying, fun, and memorable experience. Your communication before and during the camp week will help us to provide the best possible service.

We pledge our efforts to support you in giving your Scouts a summer experience at camp that will last a lifetime.

Happy Camping,

Jeff Chappell,
Camp Director

Camp Lassen is fully accredited by the National Council, BSA and operates under strict health, safety and management guidelines established by the BSA, the State of California, the Federal Government and the County of Butte.

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PROGRAM SUPPLEMENT

CONTACT INFORMATION

Throughout the process of preparing for camp, leaders may need to contact individuals associated with Camp Lassen. The following is a list of whom to contact and the best way to reach them:

Camp Registrar

Kimberly Clarke-Easton
Phone: 800-427-1417 (toll free in California)
916-929-1417 ext. 117
Fax: 916-929-4461
E-mail: camping@gec-bsa.org

Camp Director

Jeff E. Chappell
Phone: 707-681-5389
E-mail: lassen@sonic.net

Assistant Camp Director

Stan Suderow
Phone: 707-446-2708
E-mail: ssuderow@sbcglobal.net

Program Director

Lee Shawver
Phone: 530-966-6277
E-mail: leeshawver@yahoo.com

Camp Commissioner

Jim McDaniel
E-Mail: bonnyjim@aol.com

Camp Lassen Website: www.gec-bsa.org
(click on "Council Camps," then click "Lassen")

Camp Mailing Address:

Scout / Adult Leader Name
Troop Number
Camp Lassen, B.S.A.
21359 Scout Road
Butte Meadows, CA 95942-9713

Camp Fax: 530-573-6690

Camp Emergency Phone Number:
530-873-4961

ABOUT THE SCOUT CAMP

LOCATION

Camp Lassen Boy Scout Camp is located 45 minutes east of Chico, off Highway 32 near Butte Meadows, California. At an elevation of 4200 ft. amidst beautiful evergreen trees, Camp Lassen offers both Cub Scouts and Boy Scouts a traditional Scouting program. Boy Scouts not only earn merit badges, but also have the opportunity to face an outstanding C.O.P.E. course, climbing wall, horseback riding, mountain bikes, and an Outpost program geared to the older Scout. A large dining hall, cabins, and adirondacks enhance the Camp Lassen experience.

HOW TO GET THERE

Camp Lassen is located approximately 45 minutes east of Chico. Leaving Chico, take Highway 32 East for approximately 25 miles, turn right on Humboldt Road, and follow the narrow road 5 miles to the Bambi Inn. Turn left on Scout Road and follow this gravel road to the Camp Lassen gate—approximately 1.5 miles.

Plan on arriving at camp between 1:00 AM and 2:00 PM on Sunday or before 8:00 AM on Monday. A staff guide will show you around the camp and assist you in the check-in and checkout process. Departure time is Saturday morning between 8:30 AM and 10:00 AM.

PRE-CAMP ORIENTATION MEETING

Pre-camp meetings provide unit leaders with the most up-to-date information about the Camp Lassen program. The unit Scoutmaster, Troop SPL, and any interested adult leaders are invited to attend. Your unit *must* be represented. Unit leaders who are traveling a great distance or are unable to attend must contact the Camp Director to obtain critical information distributed at this meeting. Parents whose scout is attending in a provisional troop are also encouraged to attend.

Dates and Locations:

Friday, April 20, 2012 – 7:00 PM, Council Office, Sacramento

Friday, May 4, 2012 – 7:00 PM, Chico Field Office, Chico

Agenda:

1. Distribute final information on the resident camp program, merit badge schedule and other activities.
2. Identify those units who will arrive early or late.
3. Review policy/concerns regarding transportation, medical forms, permission slips, tour permits, fees.
4. Answer questions.

MEDICAL FORMS

Campers cannot remain in camp without the proper medical forms.

Anyone coming to camp (Adults and Youth) must complete Parts A, B, and C of the "Annual Health and Medical Record." Note that a qualified healthcare provider must sign this new form **annually**.

PROVISIONAL CAMPING

Scouts who cannot attend camp with their unit **or** who want an extra week at camp **or** units unable to provide two-deep adult leadership will become members of a provisional troop. Individual Scouts are encouraged to attend with a friend, and will be assigned to the same provisional unit and site. Campers still need to pay camp fees and should indicate "provisional camper" or "provisional unit" on the camper application form.

ADDING ADDITIONAL SCOUTS OR ADULTS

Scouts or adults may be added at any time before arrival *if there is space available*. Contact the Camping Registrar to make arrangements. A \$50.00 per Scout non-refundable deposit must accompany any new reservations made after April 1. *Please notify the camp of any additions made after June 20.*

CAPACITY POLICY

PLEASE, if camper numbers increase (or decrease) please notify the camp registrar IMMEDIATELY. Water, sewage, and dining capacity limit the number of campers per session. Increasing or decreasing the total number of campers affects every troop in camp that week. Every attempt will be made to place your troop in a larger campsite, but a larger site cannot be guaranteed and the unit may have to bring extra tents to accommodate additional campers. **Please be considerate when adding additional campers by informing the Camp Registrar at least 2 weeks before your scheduled session.**

CAMPSITE REQUESTS

Units are more than welcome to request a specific campsite. Please remember, however, that we cannot guarantee a specific campsite to a unit. Final campsite assignments are made when you arrive at camp.

VISITORS

Family members are welcome to come Friday night of each session for dinner, campfire program, and/or overnight stay. Dinner is at 6:00 p.m. The cost is \$5 per person per meal. Meal tickets can be purchased at the Trading Post. For anyone wishing to spend the night (limit one night only), the fee is \$20/family/night. Camp Lassen cannot provide provisions for camping. Bring everything that you may require for camping out. **All visitors are required to check in with the camp business office and wear the visitor wristband as per the BSA and Golden Empire Council policy, which states that all visitors to camp must be identified.**

Families wishing to stay other nights in the area may camp at Butte Meadows or Cherry Hill campgrounds.

Leaders may only bring up non-scouting children for the closing night of camp.

Scouts are not allowed to leave camp with any person unless the parent or guardian who has legal custody has granted permission. Unit leaders are advised to know the custody status of all Scouts.

SPECIAL DIETARY NEEDS

Should anyone in your unit have special dietary needs, please contact the Camp Director **before** arriving at camp. Our cooks can provide for **some** vegetarian and gluten free needs, but only if given notice in advance. Please meet with the Camp Director and Food Services Director on your arrival day to review the week's meals and explore what substitutions are possible.

EVACUATION

Should the camp need to be evacuated, unit leaders will be given directions to a Red Cross designated evacuation center in Chico. No unit should leave the camp without first checking out with the Camp Director.

ARRIVAL AND DEPARTURE

ARRIVAL SCHEDULE

1. Plan to arrive no earlier than the 1:00 PM check in-time. *Drive slowly as you turn onto Scout Road. Excessive speed creates a lot of noise and dust that our neighbors could do without.*
2. Have a Unit Leader check in at our check-in table at the Trading Post. Be sure to have the following items with your:
 - a. **Tour permit** (out of council units only).
 - b. 3 copies of the unit roster – one for the camp, one to be posted in the unit's campsite, and one for the unit leaders.
 - c. A count of the number of vehicles that will be staying in camp and the maximum number of campers you can transport.
 - d. Shooting sports/archery **permission forms, which will remain with the unit.**
 - e. **Fees** for additional scouts and/or leaders
 - f. Youth Protection verification forms
 - g. For out of council units, a copy of **secondary Accident Insurance Policy**
3. A staff member will show you to your campsite.
4. Have everyone in your unit change in to swim suits.
5. The entire troop (adults and youth) will go to the **Medical Lodge** to turn in medical forms and pick up buddy tags. The medical staff will review each individual's form with him/her. The camp has a FAX machine for leaders to use if a form is missing.
6. Leaders will be given a time for the Unit be at the waterfront for **swim checks**.
7. The staff guide will give your unit a **tour** of the camp.
8. Back at your campsite, troop SPLs and Scoutmasters will **review safety procedures** with the unit.
9. After the swim check and tour, feel free to settle into your campsite. This would be a good time to work on a gateway, troop or patrol yells, and other preparations for the week.
10. At least one adult leader must **attend 4:00 PM leader meeting** in the Scoutmasters' lounge.

11. Provisional campers will follow the same procedure and assignments as the unit to which they are assigned.

MONDAY ARRIVAL WEEK

If your unit is signed up for our Monday arrival week, then your first day schedule will be slightly different:

8:00 - 9:00 AM	Arrive in Camp
9:00 - 11:00 AM	Camp tour, medical recheck, and swim check.
11:00-12:00 Noon	Merit badge Sign-ups
12:00-1:00 PM	Lunch (This is the first meal we server campers)
1:30 PM	Start program. No sparklers on the first day.

CHECK-OUT PROCEDURES

All good things must come to an end. There will be no Saturday morning flag ceremony. Breakfast will be served as a drop in meal from 7:45 AM to 9:00 AM. The troop packs up and cleans the campsite. Keep in mind that other units will move in soon and they will appreciate a clean campsite. When the unit is ready, a staff member checks your unit out the campsite. The Scoutmaster must then check out at the camp office and pick up medical forms, medications, camp patches, fish, and lost and found items. The Scoutmaster should also turn in camp evaluations and make reservations for next year. Departure from camp should be **no earlier than 7:30 AM and no later than 9:00 AM.**

TOUR PERMITS

Each unit must file a Troop Tour Permit at the Scout Service Center at least two weeks prior to arrival at Camp Lassen. This fully protects all participants under the BSA National Insurance policy. Bring a copy of your tour permit to camp as one of the items for your camp check-in procedure. Please list all adults and their dates in camp if you plan adult exchanges.

TRANSPORTATION

The units themselves provide transportation to and from camp. Scouts are to be transported only in regular passenger vehicles equipped with a seatbelt for each passenger. Trucks, pickup beds, and trailers are for equipment only and should not be used to transport Scouts.

Scouts and Scouters may bring mountain bikes, or borrow Camp Lassen's, and use them on the service road from the corral to the near side (camp side) of the dam. Helmets are required for all riders.

PARKING

Vehicle parking is restricted to the camp parking lot. **Under NO circumstances are vehicles allowed to park in or around the campsites for any length of time.**

CAMP HEALTH AND SAFETY RULES

- Drink plenty of water at Camp! Every year some campers experience dehydration. Adult Leaders should encourage Scouts to drink plenty of fluids at each meal and in between meals.
- Wear shoes at all times (except in showers or lake). **NO open toe shoes allowed.**
- No running (except in organized games)
- Fireworks are not permitted in camp
- Stay on trails
- Stay out of un-staffed program areas and other campsites unless expressly invited.
- No throwing of rocks, sticks, pinecones, or other materials
- Please get plenty of sleep
- Leaders should check each night to see that Scouts are in bed and accounted for

Encouraging Scouts to follow these rules will prevent the majority of camper related accidents.

Vandalism to tents, adirondacks, cabins, and kybos will be billed to the unit. Restitution of such damage will be handled directly through the Camp Director.

CRITTERS

Camp Lassen is a Leave No Trace camp. Campers should not feed or encourage wild animals. Never handle dead animals. Do not leave food in campsites at night. Empty your campsite trash in the dumpster each evening. Do not bring or take home animals, insects, reptiles, birds, etc.

FIRE

Fire is an ever-present danger in the Sierras.

1. Smoking is discouraged among leaders as a rule, but is permitted in certain places such as the camp parking lots.
2. Each campsite has fire control tools including a fire bucket, a shovel, a rake, and a hose. NEVER take these from your campsite.

The camp staff has established proper safeguards under the direction of the local fire service agencies. In case of fire, campers will be notified by a central

campfire siren and by the camp staff. Upon hearing the alarm, all Scouts must report immediately to the meadow. The SPL will then report to the Program Director when his troop is accounted for or all are present. Further instructions will be given at that time. (There will be a weekly fire drill in accordance with State Law.)

HEALTH LODGE

The Health Lodge is a facility for minor injuries. Professional certified adults maintain and staff the Health Lodge. Special arrangements have been made with the emergency room in Chico to handle major injuries.

UNIFORMS

The daytime uniform in camp should consist of a unit-defined Scout uniform or camper T-shirt, BSA Scout shorts/pants, and socks and shoes. The official Scout uniform should be worn to all flag ceremonies, dinner, and all campfires. When wearing the BSA uniform should be properly worn (e.g. – shirt tucked in and clean, belt, etc.)

DAILY CAMPSITE INSPECTIONS

The Camp Inspection Team will inspect all troop campsites daily. The troop with the best score at the end of the week will receive a special award at the Friday night campfire. Each campsite will receive a copy of the Inspection Sheet.

TELEPHONE SERVICE

There is a pay phone available for adult use from 6:00 A.M. to 11:00 P.M. Scouts may NOT use the phone unless accompanied by their Scoutmaster. If it is important enough for them to make a call it must be important enough for the leader to be there! The nearest person will answer incoming calls and a message relayed to the unit/person. PLEASE MAKE SURE THAT PARENTS KNOW THEIR SON'S UNIT NUMBER AND CAMPSITE. Calls into camp are for emergency or urgent purposes only. A phone call home should be a **last** resort for homesickness.

PROPANE CAMPING EQUIPMENT

Adult leaders may only have propane operated lanterns and stoves. Scouts are permitted to operate this equipment under close adult supervision. No open flame or flammable material is allowed in tents. ALL PROPANE CANISTERS must be kept under lock and key when not in use.

SHOWER FACILITIES

Showers are HOT and available in the North and South Kybos, the main floor of the lodge, and at the Trading Post toilet/shower building. These new

modern, comfortable, handicap accessible toilet/shower buildings are in full operation. Times will be posted for male, female, staff, and camper use on each Kybo where necessary. Please be thoughtful and courteous of others. Scoutmasters will monitor the Kybos to help keep them from being vandalized. Scouts will be held responsible for any damage or misuse.

TRADING POST

The trading post carries items needed for merit badge work, leather crafts, woodcarving, arrow making, basketry, and more. The amount of money to be brought to camp depends on the items each Scout or adult plans to purchase. From \$40 to \$50 should meet the needs of most for purchases of snacks, souvenirs, and craft items for the week. **Plan to purchase items required for merit badge work.**

Trading Post Hours

9:00 AM to 11:45 AM
1:00 PM to 5:00 PM
7:00 PM to 8:00 PM

Some of the items that will be available in the store:

Merit Badge pamphlets, material and supplies, knives, compasses, flashlights, batteries, soap, toothpaste, Camp T-shirts, mugs, patches, belt buckles and belts

It would be helpful to know the quantity and sizes of Camp Lassen items your unit would like to pre-order. Please fill out the attached form and send it in as soon as possible. **The Pre-Order deadline is June 1, 2012. Shirts are only guaranteed if pre-ordered.**

THE WEATHER

Weather in the High Sierras is unpredictable throughout the summer months. It usually can be quite warm, but it can also be cold and rainy. In general, you can expect cool mornings, evenings, and hot afternoons, so come to camp prepared! Plan ahead and no weather will be a surprise.

FACILITIES AND YOUR CAMPSITE

Lassen has 13 campsites and 8 cabins in a beautiful High Sierra setting. Each campsite contains wooden or concrete platforms complete with 2-person BSA wall tents, picnic table(s), a fire pit, and hand washing facilities. The cabins have a picnic table, a fire pit, hand washing facilities, and bunk beds to sleep 12. Outside of the cabins there are adirondacks for the leaders. **Per BSA policy, adults and youth may not share the same sleeping area—tent,**

adirondack, or cabin. Youth and leaders should bring foam pads or air mattresses for tents and adirondacks. The camp commissioner coordinates campsite assignments in advance with the units. Assignments are determined by how many youth, how many male leaders, and how many female leaders are attending. Platforms are not available for additional tentage. Centralized shower buildings contain private showers for male and female leaders and youth.

Trails and pathway areas have natural barriers for footpaths and should not be changed for any reason. **Please do not redesign the paths near or around your campsite or cabin.** A great deal of care and time has gone into the design of these pathways.

One of the outstanding features of Camp Lassen is the central dining hall. Expert cooks prepare all meals, which are served cafeteria style. Full uniform should be worn at dinner. Scouts should be clean, wearing an appropriate shirt and pants (not swimming trunks) to all meals. Saturday breakfast will be served as a drop-in meal between 7:45 AM and 8:30 AM to expedite departure. Scouts and leaders who have dietary restrictions should notify the camp director, before June 1st.

EQUIPMENT SUPPLIED BY THE CAMP FOR YOUR CAMPSITE

Wood or concrete platforms with 2-person BSA tents, or cabins and adirondacks, or all adirondacks
Shovel, rake, broom, hose, and a fire bucket
Picnic table
Campfire pit and fire tools
Hand and face washing facilities
Water
Bulletin board - Post the name of each Scout staying in each cabin, adirondack, or tent

EQUIPMENT YOUR UNIT SHOULD BRING

- Lantern (battery, propane/butane)
- A mess kit for the Wednesday cook out
- Insect repellent (non-aerosol)
- First aid kit
- Blue cards
- Hammer, screwdriver, pliers
- Clean rags
- Rain gear
- Chairs
- Scout Handbooks
- Pushpins for your bulletin board
- Unit flag, patrol flags
- Skits, songs and stunts for campfire time
- American Flag
- Carabiners/Lanyards for the camp cups

- Tablecloth or cover
- OA members—bring sash
- Cots if you prefer
- Rope & binder twine
- Air mattresses or foam pads for tents and adirondacks

All missing or damaged equipment, including smoke and carbon-monoxide detectors and their batteries, will be charged to the unit.

ONLY PROPANE AND BUTANE LANTERNS AND STOVES ARE PERMITTED AT CAMP.

Flames are not allowed in any tent, at any time, and should never be any closer than ten feet to any tent.

CAMP LASSEN PROGRAM

Camp Lassen's program is based on Baden-Powell's concept of Scouts learning, practicing, using scouting skills at camp.

Merit Badge counseling means that the counselor is available to the Scout during program times at camp. Scouts should feel free to approach the counselors at any time for guidance on a badge. Our program is designed to provide the necessary tools, to answer questions, and to point the boy in the right direction. The Scout should proceed to complete the requirements on his own, but this does not mean that the Scout is to go without instruction. Scoutmasters and leaders attending with the unit are encouraged to stop by Merit Badge classes to see that their Scouts are there, to check with the counselor, and to review attendance and progress sheets so that if a Merit Badge card is returned with a partial completion, it is NOT an issue. Leaders may be asked to help in certain areas of instruction or to assist staff.

TROOP PROGRAM IN CAMP

PLANNING THE TROOP PROGRAM

It is the responsibility of the troop leaders and patrol leaders' council to establish a plan to meet the needs of each Scout in the unit. The camp staff is READY to help you provide the successful program your troop has planned.

Follow these simple suggestions:

1. Review this LEADER'S GUIDE to become familiar with the program.
2. Discuss these program ideas with the Patrol Leaders Council (PLC).

3. Ask your patrol leaders to discuss these program ideas with their patrols.
4. Help the PLC determine the program needs and desires of your troop, patrol, and individual Scouts.
5. Communicate with each Scout about his advancement needs/desires. Log each of these choices.
6. Sit back and relax—you have followed the above procedures to assure a well-balanced and fun time at camp.

Merit badge times are scheduled for advancement opportunities or high adventure activities like C.O.P.E.. In the afternoon, from 3 to 5 PM, it is Sparkler time. Troop members participate in fun activities such as ice cream making, using the sweat lodge, having competitions like troop shoots or volleyball tournaments, or trying out climbing or horseback riding. The troop SPL signs up for sparkler activities.

THE FOLLOWING IS A VERY IMPORTANT SECTION OF THE PROGRAM GUIDE. PLEASE READ CAREFULLY

ADVANCEMENT

Advancement is a measure of a boy's ability to do things, to get results, to work towards a goal, and to receive recognition. Advancement is ONE reason, but not the ONLY reason for going to camp.

THE PLACE FOR FIRST YEAR CAMPERS TO START

We have a comprehensive First Class Trail program for your Scouts in the Tenderfoot, Second Class, and First Class ranks. Many requirements for these ranks may be completed at camp. See schedule on page 12.

MERIT BADGE PROGRAM

The program at camp provides the opportunity for each Scout to advance. Our unique environment makes Camp Lassen particularly well suited for many of the nature and outdoor skills badges. Encourage your boys to concentrate on these types of badges. Aquatics, field sports, and handicraft make the program fun and exciting.

Scouts should know in advance what merit badges they wish to pursue, WHAT THEY MUST DO PRIOR TO CAMP, and have some idea of the time required for completion. Check current merit badge booklets for complete requirements. Merit badge booklets are sold in the trading post. However, Scouts will be better prepared if they get booklets

from their troop library early enough to complete the pre-requisites and study up on the rest.

For any pre-requisite work accomplished prior to camp, please bring the blue merit badge card signed by the Scoutmaster. A registered merit badge counselor must sign off requirements fulfilled prior to camp or the completed work must be brought to camp.

Scoutmasters will receive merit badge cards (blue cards) indicating partial or total completion of requirements. For partially completed merit badges, each Scout is to make sure he takes the signed card home and contact a local counselor to complete the requirements.

Scoutmasters should attend the pre-camp meetings to find out how merit badge class signups are handled at camp.

ACTIVITY AREAS

Merit badge classes are both scheduled and "open." Times are set for pre-scheduled badges. Others are on an "open" schedule where a Scout may drop in to an area during any program time.

THE OUTDOOR SKILLS AREA

Summer camp is one of those few times in a Scout's life for him to experience living and camping in the outdoors for an extended period of time. Learning to be comfortable in the wilderness is a sign of a true outdoorsman and a good Scout. In addition, many of the campers find the Outdoor Skills Area an exciting place to try lashing, tower building, camping skills, and cross country orienteering. There are also great adventures for the troop.

THE ECOLOGY/CONSERVATION AREA

With 10 merit badges and over 100 acres of classroom, something is always stirring in the Ecology/Conservation Area! Soil and Water Conservation, Fishing, and Fish and Wildlife Management are open schedule/drop-in merit badges, the others are scheduled. In addition to merit badges, this area also provides conservation projects and nature, star, plant and animal identification hikes. Stop by the Nature Lodge and see what is happening!

THE AQUATICS AREA

The lake is the location for great water adventures. Many fun and exciting programs are available for those who hit the water. Every adult and camper who uses the waterfront must take a swim test of 100 yards. The BSA eight-point Safe Swim Defense Plan guidelines are followed strictly to insure safety. In

addition, during free time, your troop may choose to use the waterfront for boating, swimming, or just plain fun.

Bring your own pole and bait, or purchase one in the trading post, because the lake is stocked each year. Enjoy a fine meal, while working on the Fishing Merit Badge. There is a limit of 2 fish per week per Scout and for adults it is catch and release. You may cook your fish at camp or take it home to enjoy.

SHOOTING SPORTS PROGRAM

RIFLE SHOOTING: One of the most enjoyable, but also the most challenging merit badges is Rifle Shooting. Older Scouts who have the hand/eye coordination or previous shooting experience can work on this merit badge. All Scouts trying for this merit badge MUST have Scoutmaster's approval and MUST purchase ammunition at the Trading Post.

ARCHERY: A really fun program is the Archery Merit Badge. Scouts may use recurve or compound bows and arrows. This merit badge requires a lot of hand/eye coordination and arm strength. Older Scouts will do well. Younger Scouts can visit the Archery range in the afternoon for sparkler shoots and troop shoots.

SHOTGUN: Popular, but extremely challenging. Scouts MUST purchase camp ammunition and clay pigeons.

THE HANDICRAFT AREA

The 6 merit badges offered here are ideal for the first or second year camper, particularly those who are working on the First Class Trail. Instruction for these merit badges is finished in under an hour so they are open scheduled throughout the day. Drop in during any program time on the half hour. Scouts should have their Totin' Chip before coming to the area. During the Sparkler program the handicraft area is available to drop in for merit badges and complete projects and troop plaques.

THE FOUR WINDS VILLAGE (*Indian Village*)

The Four Winds Village is located at the North end of camp in the meadow East of Scoutcraft and Northeast of the Nature Lodge. The Indian Lore Merit Badge is taught here. On Wednesday night we have an Indian Pow-Wow with the Indian Lore Merit Badge class telling stories and playing Native American games.

PROJECT C.O.P.E. AND CLIMBING

Project COPE stands for "Challenging Outdoor Personal Experience," a program for mature Scouts. Scouts start the 2-day program with both feet on the ground and end up over 30 feet in the air! Boys learn

the meaning of teamwork, trust, confidence, and basic mountain climbing skills.

Equipment your Scouts will want for COPE:

- Jeans
- Gloves (work-type with full fingers)
- Tennis shoes

The COPE course is a proven high adventure program attraction for older boys. Those boys no longer in need of a heavy-duty advancement schedule at camp will appreciate these new challenges of leadership and teamwork. There is also a special adult leader session.

At the edge of the C.O.P.E. course is an in-camp CLIMBING WALL. The Climbing Merit Badge is offered for advanced Scouts. The Sparkler activity in this area will let every Scout have the opportunity to climb the 36-foot structure.

MOUNTAIN BIKES

The camp owns approximately 15 bicycles, or your troop may bring their own. Helmets are required for both adult and youth riders. Treks will be offered to various points of interest outside camp in addition to the Thursday overnight trek to the Dancing Fawn Ranch. Priority will be given to Scouts who sign up early. If your unit brings their own bikes, please remember that they can only be ridden within the camp between the corral and the dam on the service road and that all out of camp rides must be properly supervised.

HORSE CORRAL AREA

This high adventure program, only available to those Scouts 13½ years or older, includes Horsemanship and Metalwork Merit Badges. The memorization of

parts and breeds of horses required for the non-riding part of the Horsemanship badge should be done prior to camp. Scouts are instructed in the safe ways to approach, groom, saddle, and ride horses, and take 2 trail rides daily. Additional 1½ hour trail rides are offered as part of the Sparkler program, as well as one evening Scoutmaster ride. No riding experience is necessary.

The Metalwork merit badge teaches Scouts the skills to complete the Blacksmith portion on a coal fired forge.

OUT OF CAMP ACTIVITIES

There are three out of camp activities that Scouts and Scouters can participate in: Our out of camp climb, the Lassen Summit expedition (if conditions permit), and two Dancing Faun treks.

The Lassen Summit expedition departs from camp on Friday mornings. Participants will travel to Mt. Lassen, where they will explore the park's volcanic vents, hot springs, and formations. They will then hike to the summit of Mt. Lassen and return to camp.

All Scouts 14 years and older, plus a limited number of Scouters, can participate in the overnight mini-trek to Camp Lassen's Dancing Fawn Ranch Outpost, 7 miles from Camp Lassen and 1500 ft. higher in elevation. Participants may choose to ride our horses (limited spaces available), ride our mountain bikes or theirs, or hike to the forested outpost camp. These treks are offered both Wednesday and Thursday evenings, with members returning the following morning. Our support crew transports personal gear so campers are not burdened in transit.

2012 Merit Badges

Difficulty: 1 is easiest. 5 is hardest. (ER) = Eagle Required, (F) = Excellent for first year Scout

Merit Badge by Area	Difficulty	Scheduled or Open	Comments and Prerequisites—as of July, 2011	
<i>Aquatics</i>	Canoeing	3	S	Must be swimmer.*
	Lifesaving (ER)	5	S	Must be a strong swimmer. Need shirt & jeans*
	Rowing	3	S	Must be swimmer.*
	Swimming (ER), (F)	3	S	A must for all Scouts!* Must bring a long shirt and jeans.
<i>Nature</i>	Astronomy	5	S	Late night activity. Requirement 5b and 8 cannot be done at camp.
	Environmental Science (ER)	5	S	
	Fish & Wildlife Management	4	O	Requirement 5 and 7 cannot be completed in camp.
	Fishing	3	O	Bring own fishing gear.
	Forestry	4	S	Camp is located in a private forest.
	Geology	3	S	
	Mammal Study (F)	2	S	Requires observation time
	Nature	4	S	Requirement 4 cannot be done at camp.
Soil & Water Conservation	5	O		
Weather	4	S		
<i>Handicraft</i>	Basketry (F)	3	O	Open schedule. About \$15 to \$20 for materials.
	Fingerprinting	1	O	Drop in during Sparklers
	Indian Lore	3	S	About \$10-20 for materials
	Leatherwork (F)	2	O	About \$10 for materials.
	Painting	2	O	Wear grubby clothes. This badge is done during Sparkler Time Wednesday and Thursday
	Wood Carving (F)	3	O	About \$10.00 for materials.
<i>Scoutcraft</i>	Camping (ER)	3	S	Requirements 8d, 9a, and 9b require a SM's note.
	Emergency Preparedness (ER)	3	S	Requirements 2c, 6c, 8a-c cannot be done at camp.
	Orienteering	3	S	Requires a good compass. Takes time.
	Pioneering (F)	2	S	Excellent for first year Scouts. Takes time.
	Wilderness Survival	3	S	Requires overnight campout
<i>Shooting Sports</i>	Archery	4	S	Requires parent permission. Cost \$10.00 Takes time.
	Rifle Shooting	5	S	Requires parent permission, bring a copy of your local hunting laws. Cost \$10-20.
	Shotgun Shooting	5	S	Requires parent permission. Cost \$20.00. Takes time and is harder for younger or smaller scouts.
<i>Specialty</i>	Climbing	4	S	
	Cycling (ER)	4	S	Requirements 8 & 9 cannot be completed in camp.
	Horsemanship	5	S	Cost \$30. Wear jeans.
	Metalwork	5	S	Cost \$10.**
<i>Misc</i>	First Aid (ER)	5	S	Requirement 2b requires first aid kit.*
	Bugling and Music	4	O	Open scheduled. Bring own musical instrument

*Requires CPR demonstration. **Must be 13.5 years old by the start of camp or have completed 7th grade

CAMP LASSEN MERIT BADGES BY AREA

AREA	9-10:30 AM	10:30-Noon	1-2:30 PM
AQUATICS	Canoeing A	Canoeing B	Swimming B
	Rowing A	Simming A	Lifesaving
NATURE	Environmental Sci. A	Mammal Study	
	Forestry	Astronomy	
	Fishing	Nature	Mammal Study
INDIAN VILLAGE	Indian Lore		
SCOUTCRAFT	Wilderness Survival A	Wilderness Survival B	Orienteering
	Pioneering A	Pioneering B	Emergency Prep.
	Camping A	Camping B	Cooking
SHOOTING SPORTS	Shotgun A	Open Shotgun	Shotgun B
	Rifle A	Open Rifle	Rifle B
	Archery A	Open Archery	Archery B
SPECIALTY	C.O.P.E. A (Monday/Tuesday)		
	C.O.P.E. B (Wednesday/Thursday)		
	Horsemanship A (Monday/Tuesday)		
	Horsemanship B (Wednesday/Thursday)		
	Metalwork A (Monday/Tuesday)		
	Metalwork B (Wednesday/Thursday)		
	Climbing A	Climbing B	Climbing C
	First Aid M/T/W/Th 9 - 12 (Requires 1st Class and Skills Test)		
Note that "A" and "B" classes are <i>different classes</i> . Scouts sign up for one or the other.			

FIRST CLASS TRAIL SCHEDULE

The First Class trail staff does not sign off completed requirements. Scouts will be given a paper on which staff will mark off those instructional sessions during which the Scout was present. This will allow the Staff to go into greater detail with the Scouts.

The camp instructors will offer training and practice. It is the responsibility of troop leadership to test the Scout and sign off the requirements.

9:00-10:00 AM--Monday through Friday.
Emphasis: Outdoor skills (camping, map and compass)

- Monday—map symbols, how to use a compass, orienting a map
- Tuesday—pitching tents, care of tents, campsites
- Wednesday—measuring heights and widths of objects
- Thursday—map and compass course
- Friday—Five Mile Hike

10:00-11:00 AM--Monday through Friday.
Emphasis: Lifesaving skills (first aid, water safety)

- Monday—Water rescues, swim test (if not done on arrival day)

- Tuesday—precautions for a safe swim and safe trip afloat, Second Class 6c
- Wednesday—Heimlich Maneuver, Tenderfoot 12b
- Thursday—Second Class 6a
- Friday—Five Mile Hike

1:00-2:00 PM--Monday through Thursday.
Emphasis: Pioneering (knots, ropes, lashings)

- Monday—whipping and fusing, types of rope, coiling rope, care of rope, overhand and square knots
- Tuesday—clove hitch, two half hitches, taut-line hitch, timber hitch, figure 8 knot
- Wednesday—bowline, sheet bend, sheepshank
- Thursday—square lashing, shear lashing, diagonal lashing

2:00-3:00 PM--Monday through Thursday.
Emphasis: Outdoor skills (nature, knife and axe safety)

Monday—Totin' Chip
 Tuesday—identify local poisonous plants and treatment
 Wednesday—identify or show evidence of 10 wild animals
 Thursday—review

AFTERNOON/EVENING EVENTS IN REVIEW

SUNDAY

VESPERS SERVICE: Non-denominational Scouts' Own service at the Chapel area.

HOOTENANNY: Special fun hand-clappin', foot-stompin' good ole songfest. We have songbooks; you bring your musical instruments and lots of spirit.

MONDAY

OPENING CAMPFIRE: Performed by the staff, to welcome you to your week at camp.

TUESDAY

SKILL CIRCLE: Get ready for the annual Camp Lassen competition, where patrols challenge each other in a variety of camporee style events.

WEDNESDAY

UNIT COOK-OUT NIGHT: On Wednesday night all units will to cook a meal in their campsites. Food is picket up in the dining hall Wednesday afternoon. We'll provide the dutch ovens that you'll need. *Units should bring up personal mess kits.*

INDIAN POW WOW: The Order of the Arrow invites all campers to spend an evening in the Indian Village! Learn Native American dancing and storytelling around the campfire with drums, dancing, and songs. OA members should bring their sashes to camp.

THURSDAY

UNIQUE PURSUITS: For first through fourth year campers (in any Boy Scout summer camp). Campers may choose to do an activity at a lower level, but not a higher level, than their years of camping. Patches will be given out at checkout.



First year camper

First year campers meet at 7:30 p.m. at the meadow for a spirited game of capture the flag.



Second year camper

Second year campers meet at 7:30 PM in the dining corral to walk to the shotgun range.



Third year camper

Third year campers try their skills at black powder shooting at Fort Winchester and tomahawk throwing at the Outdoor Skills area.



Fourth year camper

Fourth year campers will have an opportunity to participate in a COPE activity.

FRIDAY

AFTERNOON CAMPWIDE GAMES: Really 2 competitions in one—first, troops rotate together through program areas, sending their most talented members forward for that area's competition, followed by a relay where runners race from one program area to another, performing skills at each stop or passing the baton to another troop member to complete.

CLOSING CAMPFIRE: Performed by the Lassen Staff.

SPECIAL AWARDS

SPIRIT OF ISHI AWARD:

Nominee must be a youth exemplifying the Scout Oath and Law; he must be nominated by the adult leaders, who will write a brief description of his character and their rationale for nominating him for this honor. The candidate will then be 'tapped out' after 11PM on Tuesday night.

Once he is a candidate for the Spirit of Ishi award, the youth will be invited to pick up a list of requirements to be completed by dinner on Friday.

This is the highest honor to be bestowed upon a camper at Camp Lassen.

All requirements must be completed by dinner on Friday, and submitted to the Program Director. Written works and accomplishments verified by signature of the unit leader will be evaluated by the Spirit of Ishi Committee, and awards will be presented at Closing Campfire Friday night.

LASSEN TO LASSEN

Start: Lassen Volcanic National Park.
Finish: Camp Lassen — 63 miles later.

High atop a snow capped volcano awaits a view that few people take advantage of. The rugged backpacker will see the strings of high mountain lakes, the dense green forest and the rugged world of the alpine life zone. All these sights will become familiar country to the hiker as he hikes the Lassen to Lassen trail. To hike from one point to another is a relatively easy task, but to hike from an unequaled National Volcanic treasure to a great Scouting experience is an opportunity one should not pass by. We are offering a special patch to those Scouts who, with their troop, meet the requirements and hike the trail of the Lassen to Lassen High Adventure Trek. Units wishing to participate should contact the Chico Field Office for additional information.

CAMPSITE AWARD:

This prestigious award is presented to the troop with the cleanest, most organized, and most efficient campsite during the week. Daily inspections are carried out and points are given for personal gear, troop gear, and overall appearance. A handsome ribbon is presented at the end of the week. (A copy of the Campsite Inspection sheet will be provided when you arrive at camp.)

BEST GATEWAY AWARD:

Practice your knots and lashings and then apply your engineering skills and your troop may receive the Gateway Award. You can bring your own poles if you like. We recommend that you bring your own lashing rope. Awards are based upon correct use of lashings, creativity, and structural soundness.

PETER LASSEN ALL-AROUND AWARD:

Each troop can earn a special ribbon by completing the following requirements:

1. Participate in Skill Circle Competition on Tuesday evening (at least one patrol).
2. Participate in the Friday campwide games.
3. Cook one Dutch oven dessert at the campsite.
4. Do a camp service project.
5. Complete a conservation project at camp.
6. Participate in 3 sparklers.
7. Participate in a horse or bike ride, COPE or Climbing, canoeing or rowing, and one of the shooting sports (archery, rifle, shotgun, black powder).

8. Have a unit campsite campfire run by the SPL, including songs, skits, and a Scoutmaster's minute.
9. Lead a flag ceremony or grace before breakfast or dinner.
10. Act as service troop after one meal in the dining hall.
11. Unit leaders participate in 1 adult leader training each.
12. Each Scout must earn at least one merit badge, or two partials, and/or complete five requirements toward the next rank and/or participate in the older boy program.

Every troop that completes all the requirements will receive a Peter Lassen Troop Award Ribbon, which will be given out at the closing campfire. A verification form will be provided upon arrival and must be completed to receive this award.

ANNUAL CAMP LASSEN PATCH: The 2011 camp patch will be awarded to each camper and adult upon successfully completing checkout from camp.

CAMP LASSEN TRADITIONS**POLAR BEAR SWIM**

Tuesday, Wednesday, and Thursday mornings at 6:45 a.m. is the chance for anyone who wants to go for an early swim. Those who are brave enough walk down to the waterfront and then jump in Camp Lassen Lake. Campers who attend 2 out of 3 mornings may purchase a Polar Bear patch at the Trading Post.

TROOP PLAQUE

During the week each troop is encouraged to make a troop plaque. When camp is over, the plaque is presented at the closing campfire and then hung on the dining hall wall. You can leave a remembrance to show in year to come. *Please make your unit plaque no larger than 14 inches by 14 inches. As of 2011 we're really going to stick to this requirement. Our lodge is rapidly running out of space.*

UNIT LEADER EVENTS**DAILY SCOUTMASTER MEETING**

In order to help your unit have the best possible experience at camp, please make sure that at least one leader attends this meeting on the first afternoon at 4 p.m. and every morning at 10 a.m. through Friday.

This is the time to discuss the activities of the coming evening and the next day, as well as ask questions, raise concerns, and get clarification. Refreshments are **always** served.

SCOUTMASTER TRAINING AND FUN EVENTS

Special programs available include: Scoutmaster C.O.P.E. (see Project COPE), bike ride, leaders nature hike. Scoutmaster training includes Safe Swim Defense and Safety Afloat, Youth Protection, Climb On Safely, Marksmanship Basics, Trek Leader Awareness, and Leave No Trace, among others.

UNIT LEADER FINAL CHECKLIST

- _____ Unit Roster of Scouts and adults—3 copies. One will be turned in at check-in, another must be posted in your campsite, and you keep the last copy.
- _____ Medical forms for every one attending camp. These will be turned in to our Health Lodge at check-in and returned on departure day.
- _____ Parent Consent Forms — Rifle, Shotgun, and Archery
- _____ Youth Protection form verifying training for every adult staying in camp.
- _____ Receipt of full fees paid
- _____ Copy of Tour Permit
- _____ Copy of Unit Secondary Accident Insurance Policy if you are an out of Council unit
- _____ Unit camping equipment including flags (American, troop) and mess kits. (See page 5)
- _____ Sufficient funds for an emergency
- _____ Adequate adult leadership (minimum of 2 adult leaders at all times)
- _____ Blue Cards (there will only be a limited supply in camp)
- _____ Pre-Order Shirts

CAMP LASSEN SCHEDULE

TIME	Sunday	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday
6:45 AM			Polar Bear				
7:00 AM		Reveille					
7:45 AM		Flag Ceremony					Clean up Campsite; Drop in Breakfast; Check out
8:00 AM		Breakfast					
9:00 AM		Program Areas—9 AM to 12 noon					
10:00 AM		Leader Meeting					
12 NOON		Lunch					
1:00 PM	Check in; Medical Recheck; Swim Check; Camp Set-Up	Program Areas—1:00 PM to 3:00 PM			Campwide Games		
3:00 PM		Sparklers			Water Carnival		
4:00 PM	Leader Meeting						
5:45 PM	Flag Ceremony			In-Camp Meals	Flag Ceremony		
6:00 PM	Dinner				Dinner		
Evening Activities	7:30 PM	8:30 PM	7:30 PM	7:30 PM	7:30 PM 1 st -4 rd yr. camper activities	8:30 PM Closing campfire, awards	
	MB Sign-ups	Opening Campfire	Skills Circle	PowWow in Indian Village			
	7:30 PM						
	Vespers						
	8:30 PM						
	Hootenanny						
10:30 PM	Taps—Quiet time in camp						

<p>Trading Post Hours</p> <p>9:00 AM – 11:45 AM</p> <p>1:00 PM – 5:00 PM</p> <p>7:00 PM – 8:00 PM</p>
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Note: Days and times are subject to change. Adult leaders must sign up in the Scoutmasters' Lounge for each training session.

Adult Training and Demonstration Schedule by Subject

Topic	Location	Day	Time
Bike Demo and Ride	Bike Shop	Thursday	9:00 AM - 10:30 AM
COPE for Leaders	Dining Corral	Friday	9:00 AM
First Aide Training	Health Lodge	Tuesday	2:00 PM
Craft Project Ideas	Handicraft	Monday-Thursday	3:30 PM
Plant Identification	Nature	Thursday	3:30 PM
Safe Swim Defense	SM Lounge	Wednesday	3:30 PM
Safety Afloat	SM Lounge	Wednesday	4:15 PM
Leave No Trace	Nature	Wednesday	5:00 PM
Climb on Safely	SM Lounge	Tuesday	7:00 PM
Scoutmaster Shoot	Rifle Range	Wednesday	7:00 PM
Youth Protection	SM Lounge	Sunday	7:30 PM
Dutch Oven Cooking	Outdoor Skills	Monday-Thursday	1:00 PM - 2:00 PM
Black Powder Shoot	Rifle Range	Friday	11:00 AM - 12:00 Noon
Blacksmithing	Metalwork	Friday	11:00 AM - 12:00 Noon
Trek Leader Awareness	SM Lounge	Thursday	11:00 AM - 12:00 Noon
Orienteering Composition	Outdoor Skills	Thursday	2:00 PM - 3:00 PM
Marksmanship Basics	Range	Monday	5:00 PM - 6:00 PM
BSA Aquatics Supervision: Swimming and Water Rescue	Waterfront	Every Day	TBA
BSA Aquatics Supervision: Paddlecraft Safety	Waterfront	Every Day	TBA

Adult Training and Demonstration Schedule by Time

Topic	Location	Day	Time
COPE for Leaders	Dining Corral	Friday	9:00 AM
Bike Demo and Ride	Bike Shop	Thursday	9:00 AM - 10:30 AM
First Aide Training	Health Lodge	Tuesday	2:00 PM
Craft Project Ideas	Handicraft	Monday-Thursday	3:30 PM
Plant Identification	Nature	Thursday	3:30 PM
Safe Swim Defense	Waterfront	Wednesday	3:30 PM
Safety Afloat	Waterfront	Wednesday	4:15 PM
Leave No Trace	Nature	Wednesday	5:00 PM
Climb on Safely	SM Lounge	Tuesday	7:00 PM
Scoutmaster Shoot	Rifle Range	Wednesday	7:00 PM
Youth Protection	SM Lounge	Sunday	7:30 PM
Dutch Oven Cooking	Outdoor Skills	Monday-Thursday	1:00 PM - 2:00 PM
BSA Aquatics Supervision Swimming and Water Rescue	Waterfront	Monday-Thursday	1:00 PM - 2:00 PM
BSA Aquatics Supervision Paddlecraft Safety	Waterfront	Monday-Thursday	11:00 AM - Noon
Black Powder Shoot	Rifle Range	Friday	11:00 AM - 12:00 Noon
Blacksmithing	Metalwork	Friday	11:00 AM - 12:00 Noon
Trek Leader Awareness	SM Lounge	Thursday	11:00 AM - 12:00 Noon
Orienteering Composition	Outdoor Skills	Thursday	2:00 PM - 3:00 PM
Marksmanship Basics	Range	Monday	5:00 PM - 6:00 PM

Map to Camp



